Course Rotation: Computer Science

CS 101	Logic and Computing	At least one day section each fall
CS 121	Computer Programming I	At least one day section each spring
CS 122	Computer Programming II	One day section each fall
CS 175	Web Design	One section fall even years
CS 210	Social, Ethical, and Professional Issues in Computing	One section fall odd years
CS 215	Introduction to Artificial Intelligence	One section spring even years starting Spring 2028
CS 221	The Linux Operating System	One section spring odd years
CS 230	Data Structures	One day section each spring
CS 260	Topics in Computer Science	Not on a regular rotation
CS 275	Web Programming	One section spring odd years
CS 293	Internship	Arranged
CS 301	Computer Architecture	One day section fall even years
CS 302	Theory of Computation	Not on a regular rotation
CS 303	Computer Algorithms	Spring 2026 and then one day section spring odd years starting Spring 2029
CS 321	Advanced Programming	One day section spring even years
CS 325	Mobile Applications Development	One section fall odd years starting Fall 2027
CS 393	Internship	Arranged
CS 421	Principles of Operating Systems	One day section spring odd years
CS 427	Computer Graphics	Not on a regular rotation
CS 460	Advanced Topics in Computer Science	Not on a regular rotation
CS 493	Internship	Arranged
CS 499	Software Development	One day section spring even years