Playing Area and Conditions
- All games will be played in the Recreation Center gameroom.
- Any personal items (ID’s, keys, equipment, etc.) left at any intramural site and found by any intramural employee will be taken to the “lost and found” at customer service in the Recreation Center.

Equipment
- Ping Pong balls and racquets will be provided by the Department of Recreational Services (checked out at Equipment Checkout).
- Players may use their own racquets.

The Game
- Games will be best out of 3 (single elimination tournament).
- All matches will be played to 21 points – MUST WIN BY 2.
- If one player (or doubles team) scores 11 straight points to start the game, he/she will win the game (considered a shutout and the game is over at 11-0).
- The Department of Recreational Services will not supply a scorekeeper so it is the players responsibility to keep score and report it to the Department of Rec Services when the game is over if there is not a supervisor present.
- The ball is dead once it hits the walls, ceiling, or any other object.

Serving
- The serve alternates every 5 serves.
- One person/team scores on every serve, regardless of who is serving
- To determine the person who will serve first, players will volley for serve (spell P-I-N-G).
- When serving, the ball must touch the servers side first and cannot touch the net (if it touches the net and falls onto the opponents side, the server gets a let on the first serve and if it does not touch the servers side, the point goes to the other player.
- The serve does not have to alternate sides.
- The ball may only bounce once on the receiver’s side of the table before hitting it.
- If the player does not let it bounce on their side then the point automatically goes to the other player.
- If any player reaches over the net or causes the table to move excessively then the point will go to the other player.
- Players cannot play the ball off the walls or ceiling at any time.
- Players may not throw their racquets at any time.

**Doubles**: The only different rule is that you must alternate your hits so one player cannot hit all the shots and the serve will alternate after one serve total of 5 hits the other will serve the next five for that team.